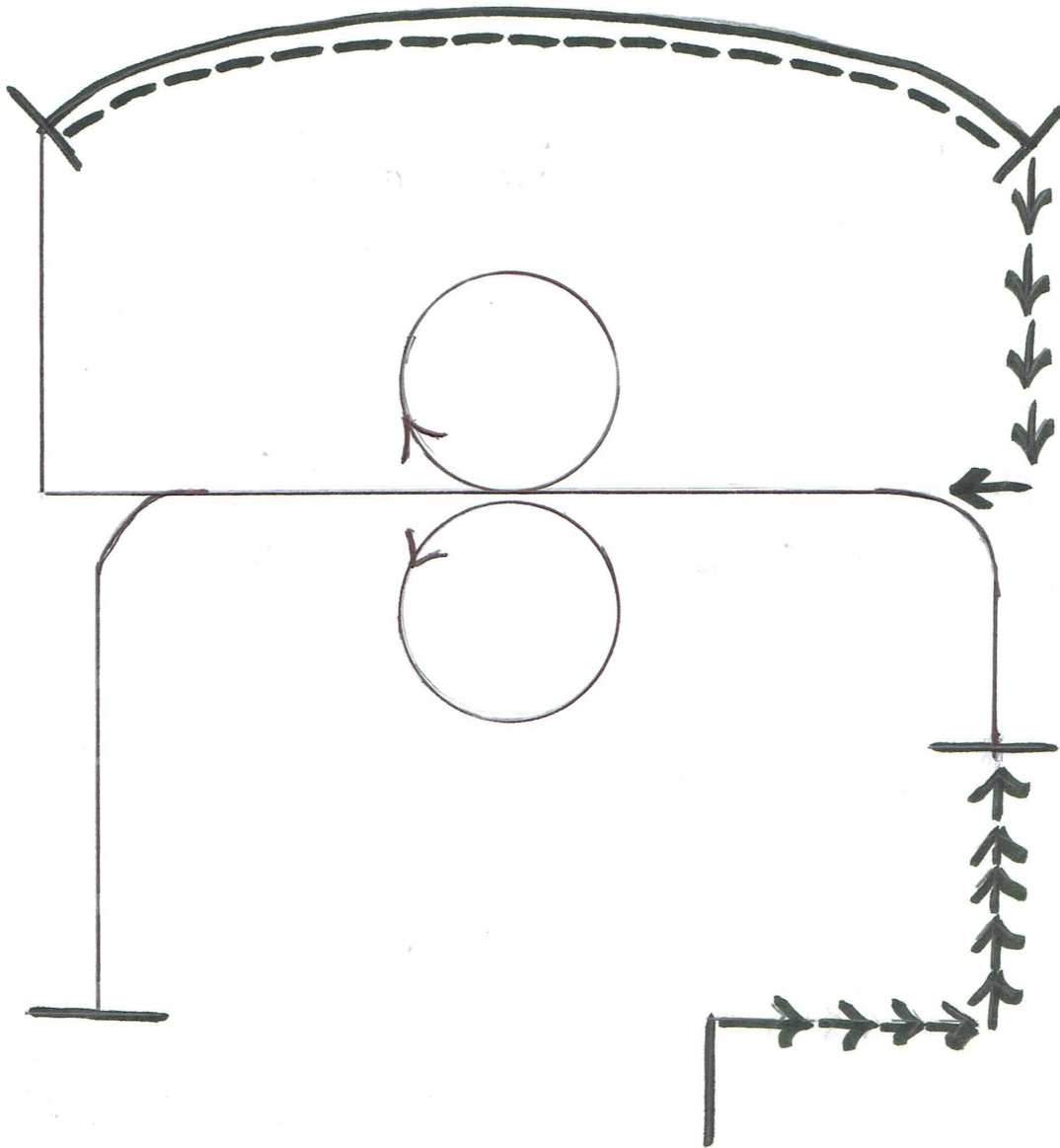


WALK – TROT PATTERN



- 1) Enter at walk
- 2) Trot
- 3) Figure 8- left circle first
- 4) Trot
- 5) Extended trot
- 6) Walk
- 7) Trot
- 8) Halt and back

->->-> walk
_____ trot
===== extended trot